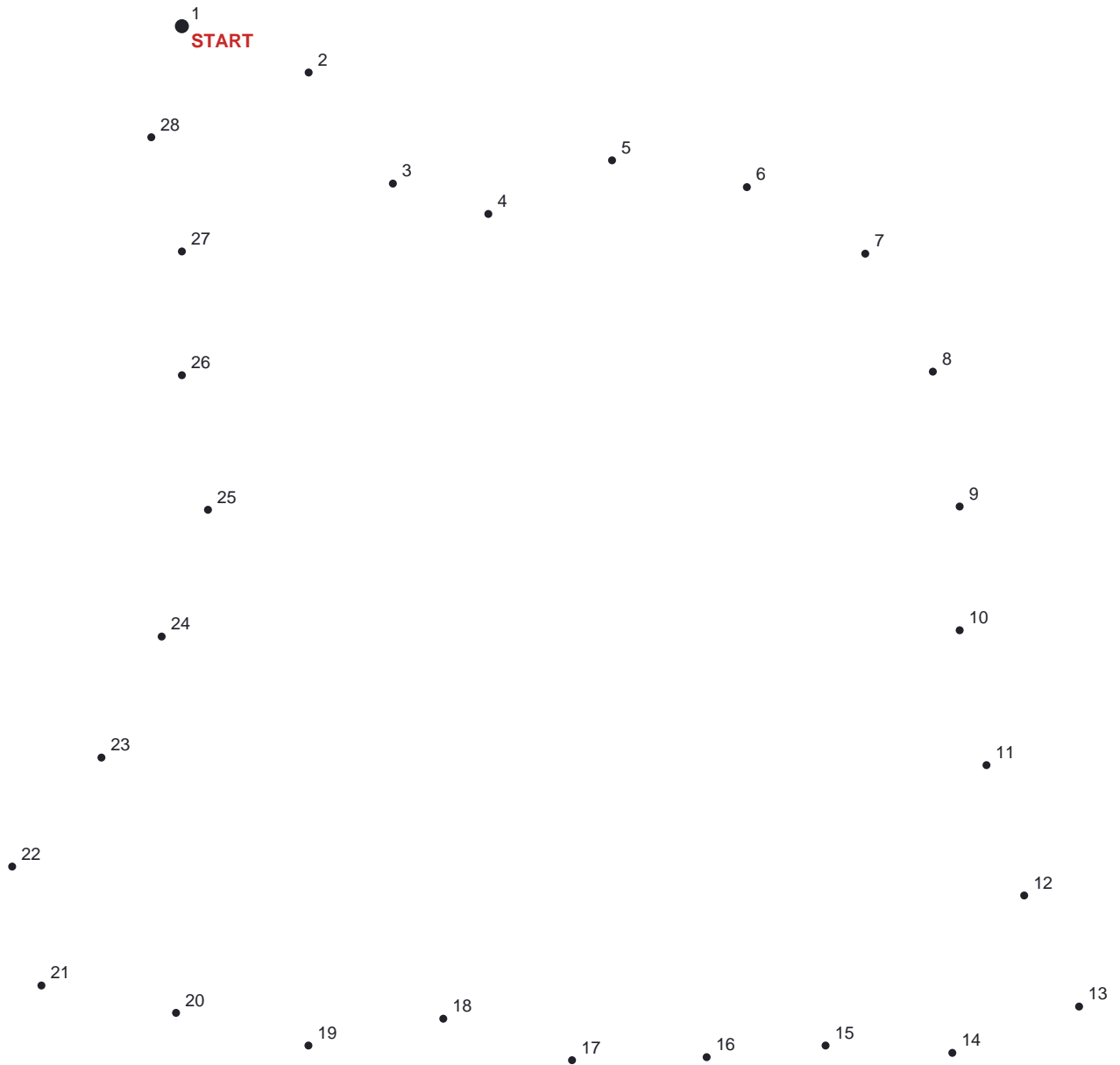


# Grimer #0088 — Connect the Dots

Start at 1 and draw to each number in order, back to 1. 28 dots — who's that Pokemon?

*ninepocket.net — free Pokemon connect-the-dots*



# Grimer #0088 — Connect the Dots

Solution

*ninepocket.net — free Pokemon connect-the-dots*

